Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD 100049 Effective October 1, 2000 **CLAIMS AS FILED - PART I SMALL ENTITY** OTHER THAN TYPE [(Column 1) (Column 2) OR SMALL ENTITY **TOTAL CLAIMS RATE FEE** RATE FEE 710.00 **FOR** NUMBER EXTRA **BASIC FEE** 355.00 BASIC FEE NUMBER FILED OR TOTAL CHARGEABLE CLAIMS minus 20= X\$ 9= X\$18=OR INDEPENDENT CLAIMS minus 3 =X40 =X80 =OR MULTIPLE DEPENDENT CLAIM PRESENT +135= +270= OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR **CLAIMS AS AMENDED - PART II OTHER THAN** SMALL ENTITY OR **SMALL ENTITY** (Column 1) (Column 2) (Column 3) HIGHEST CLAIMS ADDI-ADDI-REMAINING NUMBER PRESENT. RATE TIONAL RATE TIONAL **PREVIOUSLY AFTER** EXTRA . FEE FEE **AMENDMENT** PAID FOR /2 Total Minus X\$ 9= X\$18= OR AME independent Minus X40= X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135≐ ÖR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-0 REMAINING **NUMBER PRESENT** TIONAL RATE RATE TIONAL **AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR **FEE** FEE Total Minus X\$ 9= X\$18= OR Minus Independent *** X40= X80= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +270= +135= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER **PRESENT TIONAL RATE** TIONAL **RATE AMENDMENT AFTER PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE **FEE** Total Minus X\$ 9=X\$18=OR Minus = Independent X40= X80 =OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

OR

+270=

ADDIT. FEE

TOTAL

+135=

ADDIT. FEE

TOTAL

^{*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

^{***}If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."